

Vy Khiet Tu

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SUMMARY

I'm an enthusiastic animation student with a strong foundation in storytelling and character design. I'm experienced in adapting to creative challenges, meeting deadlines, crafting engaging visuals and bringing stories to life in form of 2D/3D animations. I'm seeking an animation internship to contribute fresh ideas and grow within a professional production environment.

EDUCATION

School of The Art Institute of Chicago (SAIC)

Bachelor of Fine Arts, Animation

Award: SAIC Creative Honors Scholarship

Expected May 2026

LANGUAGES

Vietnamese

English

RELEVANT COURSES

Advanced Experimental 3D

Spring 2024

- Learnt advanced techniques include modeling, rigging and deformer simulations within Maya 3D software.
- Introduction to Zbrush and Substance Painter for models and 3D texturing.
- Completed animation series named *Playground p1* and *Playground p2* along with a professional Artist Rider, Project Schedule and Artist Statment.

3D Character Animation

Fall 2024

- Focused on modeling complex characters in 3D Maya software along with full body rigging.

Visualization and Storyboarding

Fall 2024

- Developed characters design, beatboards and storyboards for full hand-drawn animatics named *The Vessle* and *The Search*, using Storyboarding Pro software.
- Used Adobe Premiere Pro for editing and sounds.

EXPERIENCE AND VOLUNTEER

Student Councillor

2016 -2019

- Nominated by former teacher.
- Helped to supports students, conducted uniforms check everyday, organized events such as parents-teachers meeting, graduation, International Friendship Day.

Director of Decoration

2021 - 2022

- Voted by teachers and club memebers of Lunar New Year Club.
- Designed LNY 2022 T-shirt logo, posters, letter to promote the club and event.

Dance Member

2021 - 2022

- Volunteered to be a dance in Lunar New Year dance team.
- Participated in Lunar New Year's dance video, choreography and edited the video.

Animation Club Member

2023 - Current

- Attended animation workshop and events

SKILLS

3D Animation | Autodesk Maya, Zbrush

2D Animation | Photoshop, Dragonframe

Programming | HTML, CSS

UX/UI Design | Figma

Video Editing | Adobe Premiere Pro, Adobe After Effect